

Block Schedule

Revision: March 9th, 2018

	Session 1 8:45- 9:40	Session 2 9:55 -10:50	Session 4 1:15 - 2:10	Session 5 2:25 - 3:20	Session 3:30-4:45
Aquatics Pool	Lifesaving (N)	Swim Lessons	Life Saving (N)	Swimming (N)	Open Swim Monday thru Thursday
	Swimming (N)	EQ Skills	Swimming (N)	Swim Lessons	Friday: Mile swim (N)
Waterfront	Canoeing (N)		Canoeing (N)		Open Area
	Kayaking (N)		Kayaking (N)		
	SUP			SUP	
Shooting Sports	Archery MB	Archery MB	Archery MB	Archery MB	Open Range
					Action Arch.
	Rifle MB (8:45-10:00)	Rifle MB (10:15-11:45)	Rifle MB (1:15- 2:30)	Rifle MB (2:40-3:55)	Open Rifle
	Paintball	Paintball	Shotgun MB (1:15-2:30)	Shotgun MB (2:40-3:55)	Open
				Marksmanship	
Handicraft	Indian Lore MB	Indian Lore MB	Metal Work	Metal Work	Open Area
	Woodcarving		Leatherwork	Leatherwork	
		Space Exp.	Game Design	Game Design	
	Basketry	Welding**	Photography	Art	
Personal Wellness	Closed	Closed	First Aid (N)	First Aid (N)	Open Area (Chess Merit Badge)
			Emergency Prep (N)	Search and rescue (N)	
			Disability Awareness	Disability Awareness	
Outdoor Skills (Scoutcraft)	Geocaching		Orienteering (N)	Camping (N)	Open Area
	Pioneering (N)	Pioneering (N)	Wilderness Survival (N)	Wilderness Survival (N)	
	Cooking (N)	Cooking (N)	Engineering	Engineering	
Ecology	Astronomy	Sustainability (N)	Rept & Amphibian	Env. Science (N)	
	Env. Science (N)	Mammal Study (N)	soil and water (N)	Weather	
	Fish and Wildlife (N)	Fishing (N)	Fly Fishing (N)	Oceanography	Open Area
C.O.P.E.	C.O.P.E.		C.O.P.E		Big Zip
Climbing	Climbing MB		Climbing MB		Open Area
Mt Bike	Mountain Biking (N)		CLOSED		CLOSED
Eagle Quest	Eagle Quest (till 11:30 am)		CLOSED		

** Welding will require shop time which may be evenings or Friday.

EQ: Eagle Quest

SUP: Stand-up Paddleboard

Merit Badge Sign-up: Start on-line or at Scout Office April 15th

Remember to bring along Merit Badge Books and any work you have completed already.

(N) Required for National Outdoor Awards Program

Note: National Medal for Outdoor Achievement requires Otv. 2 National Outdoor Awards with